

Ten Guides for Developing and Using Rules

1. There are exceptions to the most rules: Recognize them.
2. There are times when the rules don't work: Suspend them.
3. Some rules encourage mindlessness: Avoid them.
4. Some rules support mindfulness: Develop them.
5. Many rules become unnecessary: Eliminate them.
6. Some rules enable positive outcomes: Create them.
7. Some rules create dependence: Beware of them.
8. Some rules encourage a playful approach: Invent them.
9. Rules set precedents: If the precedents are bad, change the rules.
10. Rules are best to guide but not to dictate.

Absolute Rule: With this exception, there are no absolute rules.

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